Description

I was able to attend the 2014 E-Tech Conference in Columbus, Ohio. For the two days I attended, I was able to attend workshops and sessions about different types of technology and how they are being used. I was also able to talk to vendors about their products and services and the possibility of my district purchasing their technology.

Impact

Attending the conference gave me the opportunity to stay up to date on some of the latest technology trends. Through the workshops, vendors area, or talking to other people from other districts, I was able to learn how technology is being incorporated into classrooms. With that knowledge, I am able to apply it to what I want to accomplish in my classroom. For example, at the workshops and sessions I was able to learn about Socrative, Kahoot, Class Dojo and even how games like Minecraft can be used in the classroom. At one particular session I learned how you can use website builders like Wix and Weebly and have your students create and share things with the outside world and not just the people in the school. The speaker expressed how important it is for today´s students to collaborate and share what they have accomplished with the world. It is not enough anymore to just hang their work on the wall. The students want people to know that their work means something and sharing it with the outside world gives them that feeling that their work is important and meaningful. When I walked through the vendors area, I was able to see what new gadgets are on the market and if any of them could be purchased by our district. I really wanted desks that were also interactive smartboards, but my technology coordinator who was with me at the time, advised me to keep moving along. Finally, interacting with the other people in attendance allowed me to hear how they were using technology in their classroom While at the Class Dojo session I talked with other people how they used Class Dojo. I learned that many teachers, including some middle school and high school teachers used it and their students enjoyed it. I also talked to another teacher who found a way to use it even though she said she was having a difficult time using it on a consistent basis while students were in the room. At the end of the day she would simply give points for the type of day the students had. The students who had good days received points, and the students who had bad days had points taken away.

Intent

As a result of my attendance at the E-Tech conference, I am able to take some of what I experienced and apply it to my classroom. I am also able to help other teachers

implement it into their classroom. I started using Socrative, Class Dojo, and Kahoot immediately after my return from the conference. I also have been able to convince other teachers in my building to use Socrative, Class Dojo, and Kahoot in their classroom. I have expressed to my principal the benefits of using these products, and we have discussed setting up a workshop where I can train other teachers and staff how they can use it.

Registration confirmation for 2014 Educational Technology Conference
Conference Registration [conference_registration@regents.state.oh.us]
Sent: Thursday, January 23, 2014 2:50 PM
To: Schneiderman, Jay

Registrant: Jay Schneiderman

This message is to confirm that Jay Schneiderman has registered for the Ohio Educational Technology Conference.

Thank you for registering for OETC14. This message confirms that we have received and processed your registration for the 2014 Ohio Educational Technology Conference January 27-29, 2014. A copy of the invoice is attached to this email message.

Please review the following registration information: Your registration code is your confirmation code.

Registration Code: 14-15917-4369

Date Completed: 2014-01-23 11:49:59

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Registrant Details

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